Fusion 360 CAM/Manufacture Procedures

Cheat Sheet

1st Pick inches!!!!!! Pick Inches!!!!!!!! Pick Inches!!!!!!!!!!

Setup

- 1) Choose: <u>Cutting</u>
- 2) Choose: Model orientation
- 3) Choose: Stock Box Point
- 4) Click: <u>Box Point (Pick a point on the sketch.</u> This point is where the table will zero too when you start the cut.
- 5) Choose: <u>Sketch</u>

STOCK

- 1) Choose: Relative Size Box
- Stock Offset (adds material to sketch) Choose <u>Add Stock To Sides Top</u> <u>Bottom.</u> Then enter the offset in <u>Stock Side Offset</u> (about 1/8th inch) Stock top and stock bottom set to 0.

Post Process

- 1) Name Project (if you want)
- 2) Hit OK

Tool Path (Is located under Fabrication)

- 1) Choose: <u>Cutting</u>
- 2) Choose: <u>2D Profile</u>

Under Tool

- 3) Pick your plasma cutter from the Local Tool Library
- 4) Set Cutting Mode to <u>Through-auto</u>
- 5) Set Feed, Lead-in, and Lead-out rate

Under Geometry

- 1) Contour selection: pick all lines to be cut on the table, pick outside lines first
- 2) Choose: <u>All loops</u>
- 3) Choose: <u>Start outside</u>
- 4) Pick Tabs if you want any tabs to hold pieces together

Under Heights

1) Set all to 0 (there is no height control on the crossfire)

Under Passes

- 1) Tolerance- the tighter they are the bigger the file size
- 2) Always Compensate: Left
- 3) Compensation Type: In Computer
- 4) Click: <u>preserve order</u> if you want lines cut out in the same order you picked them under contour selection
- 5) Stock to leave: unchecked unless you want some material left to grind away
- 6) Smoothing: not sure about this

Under Linking

- 1) Click keep Nozzle Down
- 2) Max stay down distance 24" (table size)
- 3) Cut stock clearance: .1"
- 4) No Force Retract
- 5) Stay down feed rate: 300 inches per minute
- 6) Click Lead in (if you want them)
- 7) Lead-in radius: .06
- 8) Lead- in Sweep Angle: 90 degrees
- 9) Lead-in distance: minimal
- 10) Lead-out: not necessary
- 11) Pierce clearance: .06"
- 12) Entry position: pick where in the sketch you want the cut to start
- 13) Hit OK

At this point you can run a simulation (if you want to)

Finally click the $\underline{G1/G2}$ box at the top to post process into gcode.

The only thing you need to check/change before posting is the Pierce Delay